



# Negotiating the Dungeon

Count von Steinpapierschere has been running ... some sort of small business, quite successfully, for a long time. A very long time. But now he's proposing to take his business model Disc-wide. His problem is that establishing a franchising operation requires funding. Yours is assessing his proposal, and determining whether he's an enterprising businessman or an archaic blood-crazed evil resurgent from the dark depths. (Or maybe both – let's not be prejudiced here.) And are you the only people with an interest in the Count's operations?

A Discworld Roleplaying Game (2<sup>nd</sup> edition) scenario for up to five players.

Being Run By: \_\_\_\_\_

Running Where: \_\_\_\_\_

Running When: \_\_\_\_\_

Characters Available (Please Sign Up For Your Choice):

*Miss Joyce Morrigan-Granfall*, An Ankh-Morpork banker:

\_\_\_\_\_

*Yarrok the Consultant*, A Hubland warrior with rational priorities:

\_\_\_\_\_

*Herbert Squireling*, A sensible vampire and dedicated to Good Sense:

\_\_\_\_\_

*Dark Kravarkus the Truth-Splitter*, A dark lord trying to move with the times:

\_\_\_\_\_

*Hagrid Bloomberg*, A dwarf whose love of gold has led him to a career in journalism:

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